

/******

SPOOL
TP.LST
05/04/82
15:44:36

*****/

SERIES-III PL/M-86 V2.0 COMPILATION OF MODULE TP
 OBJECT MODULE PLACED IN :F1:TP.OBJ
 COMPILER INVOKED BY: PLM86.86 :F1:TP.P86 OPTIMIZE(3) XREF SET(F1) DEBUG

```

          $TITLE('iLNA Transport Control Layer Transmit Process 04/15/82 ')
          $COMPACT DEBUG NOCOND
*** WARNING 10 IN 1 (LINE 2): RESPECIFIED PRIMARY CONTROL, IGNORED
          $SET(mipform)

```

```

          $IF f7
          $ELSE
          $INCLUDE (:F1:cpyrt.dcp)

=          /* Intel Corporation Proprietary Information.
=          This listing is supplied under the terms of a
=          license agreement with Intel Corporaton and
=          may not be copied nor disclosed except in
=          accordance with the terms of that agreement. */

```

```

$ENDIF

```

```

          /* George D Marshall SC6-213 x7-5117 */

```

```

          /* This is TCL's Transmit Process and supporting routines.
          TP is the only thing in TCL that can send segments (The
          Receive Process, RP, causes segments (such as SYN-ACK or ACK)
          to be sent by sending a short message (an Internal Request
          Block, or IRB) to TP to request that the appropriate segment
          be sent. The Interface Process, IP, causes segments to be sent
          in the same way. */

```

```

          /*
          modified 03/10/82 to fix problem in TP$PROC. When the AYTimer
          went off, the routine that sets it lets RP run which can also
          set it, resulting in a twice set ACB
          */

```

```

1          tp: DO;

```

```

          $IF f7
          $ELSE
          $INCLUDE (:F1:TCLGBL.INC)

```

```

=          /******
=          /** Global Literals **/
=          /******
=          /* TCL Global Literals
=          DECLARE
2 1          max$send$seg          LITERALLY '07H', /* max no of back-to-back segs that one connection */
=

```

```

=
=          tcl$header$len          LITERALLY  '20',    /* can send at a time */
=                                           /* bytes in tcl header */

=
=                                           /* ETHERNET-SPECIFIC VALUES */
=          dll$header$len          LITERALLY  '14',    /* bytes in dll header */
=          min$pkt$len             LITERALLY  '46',    /* minimum total pkt len - bytes */
=          max$seg$data$len$lit    LITERALLY  '1480', /* (1480) max no. of client bytes in seg */
=          tcl$protocol$code       LITERALLY  '5001H', /* DLLCONNECT user type field */
=          tcl$protocol$code$rev  LITERALLY  '0150H', /* packet header user type field */

=
=                                           /* Misc values */
=          tcl$mip$port             LITERALLY  '4',    /* mip port for IP$IN$MBX */
=          log$rb$mip$port         LITERALLY  '5',    /* debugging: mip port for logging */
=          mip$echo$port           LITERALLY  '7',    /* mip port of on-bd tcl echo server */

=          tcl$version$lit         LITERALLY  '101H', /* Version of this TCL for seg header */
=          def$net$id$lit          LITERALLY  '1',    /* default Network ID: "this network" */
=          on$bd$tcl$echo$port     LITERALLY  '7',    /* TCL port of on-board tcl echo server */
=          true                    LITERALLY  'OFFH',
=          false                   LITERALLY  '0',
=          forever                  LITERALLY  'WHILE true',

=          Timeout$increase$state LITERALLY  '1',    /* In this state the retransmission timeout
=                                           is rapidly increased */
=          Timeout$steady$state   LITERALLY  '0';    /* In this state the timeout is
=                                           slowly decreased. This should not be
=                                           changed, it is the initial state since
=                                           a cdb is intialised to zero */

```

```
SENDIF
```

```
/* Some variables */
```

```
3 1
```

```

DECLARE
  lcid$vector(*)      WORD    EXTERNAL,
  loc$net              WORD    EXTERNAL,
  loc$host(3)         WORD    EXTERNAL,
  max$seg$data$len    WORD    EXTERNAL,
  max>window$size     BYTE    EXTERNAL, /* in IP */
  cur$cdb$index       BYTE,
  cur$cid              WORD,
  tot$pkts$retran     WORD    EXTERNAL,
  tot$pkts$rej        WORD    EXTERNAL,
  ayt$timer$dw        DWORD   EXTERNAL,
  ayt$count$max       WORD    EXTERNAL,
  j                   WORD, /* DO index */
  tp$timestamp        DWORD, /* timestamp temp storage */
$IF dbg
SENDIF
  irb_type            BYTE; /* non-based copy of current irb.type */

```

```
4 1
```

```

DECLARE
  timer$running       LITERALLY '0', /* alarm was SET, has not expired */
  timer$expired       LITERALLY '1', /* alarm was SET, and has expired */
  timer$cleared       LITERALLY '2'; /* alarm has been CLEARED or CREATED */

```



```

=      ayt$mask      LITERALLY  '2000H',
=      ack$mask      LITERALLY  '1000H',
=      syn$mask      LITERALLY  '0800H',
=      fin$mask      LITERALLY  '0400H',
=      eom$mask      LITERALLY  '0200H',
=      synack$mask   LITERALLY  '1800H',
=      finack$mask   LITERALLY  '1400H',
=      eom$ack$mask  LITERALLY  '1200H',
=      eom$fin$mask  LITERALLY  '0600H',
=      rst$mask      LITERALLY  '0100H',
=      ctl$bits$mask LITERALLY  '1F00H',
=      rst$ack$mask  LITERALLY  '1100H',
=      credit$mask   LITERALLY  '003FH';

```

```

$ENDIF

```

```

8 1

```

```

DECLARE

```

```

  cur$cdb$sp          POINTER,
  (cur$cdb$so, cur$cdb$b) WORD AT (@cur$cdb$sp),

```

```

/*****
*** Conn Data Base **
*****/

```

```

  c BASED cur$cdb$sp

```

```

$IF f7

```

```

$ELSE

```

```

$SAVE NOLIST INCLUDE (:F1:TCLCDB.INC)

```

```

  ,irb$sp          POINTER,
  (irb$so, irb$b) WORD AT(@irb$sp),

```

```

/*****
***** IRB *****
*****/

```

```

  irb BASED irb$sp

```

```

$IF f7

```

```

$ELSE

```

```

$SAVE NOLIST INCLUDE (:F1:TCLIRB.INC)

```

```

  ,
  lirb BASED irb$sp

```

```

$IF f7

```

```

$ELSE

```

```

$SAVE NOLIST INCLUDE (:F1:TLIRB.INC)

```

```

  ,
  acb BASED irb$sp

```

```

/* The alarm control block */

```

```

$IF f7

```

```

$ELSE

```

```

$SAVE NOLIST INCLUDE (:F1:TCLACB.INC)

```

```

  ;

```

```

$IF f7

```

```

$ELSE

```

```

$SAVE NOLIST INCLUDE (:F1:TCLIRC.INC)

```

```

$IF f7

```

```

$ELSE

```

```

$SAVE NOLIST INCLUDE (:F1:TCLRBC.INC)

```

```

$IF f7

```

```

$ELSE

```

```

$SAVE NOLIST INCLUDE (:F1:TCLCSD.INC)

```

```

/* External Procedure declarations */

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12 1

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```

setup$cdb: PROCEDURE(index, cdb$sp$so) EXTERNAL;

```

```

/* in IP */

```

```
13 2      DECLARE index BYTE, cdb$po WORD;
14 2      END setup$cdb;

15 1      delete$cdb: PROCEDURE(cdb$index, cdb$po, rtn$code) EXTERNAL;      /* In IP */
16 2      DECLARE (cdb$index, rtn$code) BYTE,
17 2      cdb$po POINTER;
18 2      END delete$cdb;

18 1      gt$mod64k: PROCEDURE(n,m) BYTE EXTERNAL;      /* In RP */
19 2      DECLARE (n,m) WORD;
20 2      END gt$mod64k;

21 1      ge$mod64k: PROCEDURE(n,m) BYTE EXTERNAL;      /* In RP */
22 2      DECLARE (n,m) WORD;
23 2      END ge$mod64k;

24 1      max$mod64k: PROCEDURE(n,m) WORD EXTERNAL;      /* in RP */
25 2      DECLARE (n,m) WORD;
26 2      END max$mod64k;

27 1      min: PROCEDURE(n,m) WORD EXTERNAL;      /* in RP? */
28 2      DECLARE (n,m) WORD;
29 2      END min;

30 1      try$to$delete$cdb: PROCEDURE(cdb$index, cdb$po, resp$code) EXTERNAL;      /* in RP */
31 2      DECLARE cdb$po POINTER,
32 2      (cdb$index, resp$code) BYTE;
33 2      END try$to$delete$cdb;

33 1      search_lcid$vector: PROCEDURE(target) WORD EXTERNAL;      /* in IP */
34 2      DECLARE target WORD;
35 2      END search_lcid$vector;

36 1      max: PROCEDURE(n,m) WORD EXTERNAL;      /* in TCOM */
37 2      DECLARE (n,m) WORD;
38 2      END max;

39 1      chk$sum$calc: PROCEDURE(seg$po) WORD EXTERNAL;      /* in TCOM */
40 2      DECLARE seg$po WORD;
41 2      END chk$sum$calc;

42 1      stky_incr: PROCEDURE(wd$po) EXTERNAL;      /* in tcom */
43 2      DECLARE wd$po POINTER;
44 2      END stky_incr;

$IF log
$ENDIF

$IF f7
$ELSE
$SAVE NOLIST INCLUDE (:F1:KAOS.DCP)

$IF f7
$ELSE
$SAVE NOLIST INCLUDE (:F1:MIP.DCP)

$IF f7
```

```

$ELSE
$SAVE NOLIST INCLUDE (:F1:DLL.DCP)

$IF f7
$ELSE
$SAVE NOLIST INCLUDE (:F1:THACF.INC)

$IF log
$ENDIF

$IF log
$ENDIF

                                                    /*****
                                                    /*** clr$set$data$alarm ***/
                                                    *****/
146 1  clr$set$data$alarm: PROCEDURE(csda$type);
                                     /* code-saver routine to clear and set the data
                                     alarm */
147 2  DECLARE csda$type BYTE;
148 2  CALL cq$clear$alarm(@c.data$alarm$cb);
149 2  c.data$acb$irb$type = csda$type;
150 2  CALL cq$set$alarm(@c.data$alarm$cb, .tp$mbx,
                                     high(c.retran$to$dw),
                                     low (c.retran$to$dw));
151 2  END clr$set$data$alarm;

                                                    /*****
                                                    /*** check$ayt$timer ***/
                                                    *****/
152 1  check$ayt$timer: PROCEDURE(cat$cdb$sp) PUBLIC;
                                     /* called to check if there are any RBs on the
                                     transmit queue, and to start the Are-You-There
                                     timer if not. */
153 2  DECLARE
      cat$cdb$sp  POINTER,          /* ptr to the cdb of interest */
      cat$c  BASED cat$cdb$sp
$IF f7
$ELSE
$SAVE NOLIST INCLUDE (:F1:TCLCDB.INC)
;
                                     /* called when we want to see if the ayt timer is
                                     needed because the xmit list is empty. It is
                                     always ok to zero the count and clear the timer. */
154 2  cat$c.ayt$count = 0;
155 2  CALL cq$clear$alarm(@cat$c.ctl$alarm$cb);
156 2  IF cat$c.cbta$buf$cnt = 0 THEN
157 2  DO;          /* note: all conns have same ayt timeout for now */
158 3  cat$c.ctl$acb$irb$type = irb$ctl$timeout$mask OR irb$ayt$timer;
159 3  CALL cq$set$alarm(@cat$c.ctl$alarm$cb, .tp$mbx,
                                     high(ayt$timer$dw),
                                     low (ayt$timer$dw));
160 3  END;
161 2  END check$ayt$timer;

```



```

191 3          sp.buf$len = dll$header$len +
192 3          max (min$pkt$len, tcl$header$len + seg$offset);
193 3      END set$up$seg$ctl$fields;

          /* main line code for Get */

194 2      IF c.cbtq$buf$cnt = 0 THEN RETURN(false); /* There's no data to send */
196 2      get$rbs$p = c.cbtq$hdr; /* set up base on first RB */

          /* chk if target seq is too old, not in queue */
197 2      target$seg = c.next$transmit; /* get always looks for this (implied param) */
198 2      IF gt$mod64k(get$rbs.first$seq, target$seg) THEN call Cqhaltandcatchfire(hacftqseq); /* 4/15/82 */

          /* first, find the RB containing the first */
          /* byte of the target seg */
200 2      DO WHILE ( (NOT get$rbs.contents) OR gt$mod64k(target$seg, get$rbs.last$seq) );
201 3          IF (get$rbs$p := get$rbs.link) = 0 THEN return(false);
203 3      END;

          /* we have the RB containing start of target */
          /* segment, now find the block */

204 2      get$rbv$p = @get$rbs.vb; /* set up variable part of RB addressing */
          /* first compute the byte offset of target */
          /* within RB for comparison to each blk */
205 2      target$offset = (target$seg - get$rbs.first$seq) * max$seg$data$len;
206 2      blk$index, blk$rem$bytes, blk$offset = 0;
207 2      cum_rb_bytes = 0; /* total bytes encountered in this RB, */
          /* as of the last blk */

          /* Now, find the right block: if there */
          /* is any client data in this RB, search */
          /* thru its blks until we find the blk */
          /* containing the start of the target */
          /* seg (since contents is true, there is */
          /* something to send, but it may be just */
          /* an EOM or FIN with no client data). */

208 2      IF get$rbs.buf$len <> 0 THEN
209 2          DO;
210 3              DO WHILE (cum_rb_bytes + get$rbv(blk$index).blk$len) <= target$offset;
211 4                  cum_rb_bytes = cum_rb_bytes + get$rbv(blk$index).blk$len;
212 4                  blk$index = blk$index + 1;
213 4                  IF blk$index >= get$rbs.num$blks THEN /* Error : target must be in this RB! */
214 4                      CALL cq$halt$and$catch$fire(hacf$tp$get$chk);
215 4              END;

          /* we now know which RB and which block */
          /* within that RB holds the first byte of */
          /* the target segment -- now compute the */
          /* offset within the block of that byte */

          /* NOTE: some of this ought to be common with the
          no-more-blks code ! */

216 3      blk$offset = target$offset - cum_rb_bytes;

```

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217 3      blk$rem$bytes = get$rbv(blk$index).blk$len - blk$offset; /* bytes remaining in blk */
      $IF mipform
218 3      blk$data$sp = cq$mip$get$address( get$rbv(blk$index).blk$ptr); /* address of start of blk */
      $ELSE
      $ENDIF
219 3      END;

/* now get a transmit buffer and fill it */
/* in with some data */
220 2      CALL get$tx$buf;
      /*
      check if we received an ack for this packet when we released the lock.
      if we did, then return the buffer and exit
      */
221 2      if target$seg <> c.next$transmit then
222 2      do;
223 3          call cqsend(cqdll$tx$free$mbx,sp$sp);
224 3          return (FALSE);
225 3      end;
226 2      c.sendflag = false; /* clr flag after re-acquiring semaphore since we */
      /* will copy seq/ack state into xmit seg now, and */
      /* a new sendflag from another process when it next */
      /* gains control should cause a new pkt to go out. */
227 2      seg$rem$bytes = max$seg$data$len; /* NOTE ETHERNET SPECIFIC PKT LENGTH */
228 2      seg$offset = 0;
      /* Now go into the copy loop, trying to fill */
      /* the seg buffer with client data, using */
      /* multiple blks if necessary */
229 2      DO forever;

      /* on each time thru the loop, we copy the
      lesser of the number of bytes still available
      in the current block, and the amount of space
      left in the segment buffer. If we don't fill
      the seg from one blk, try the next one, too. */
230 3      copylen = min ( blk$rem$bytes, seg$rem$bytes);
      /* copy in word mode for speed */
      /* NOTE: set bus priority switch here! */
      /* if odd # of bytes, we will copy on next
      higher word boundary to avoid odd-byte fixup.
      This is guaranteed to be ok as long as either:
      (1) there is at least one junk byte at xmit
      buf end (there are 4 bytes now), or: (2) the
      max seg data len is even. */
      /* note divide by two using shift-right for speed */
231 3      CALL MOVW(@blk$data(blk$offset), @sp.seg$data(seg$offset), SHR(copylen+1,1) );
      /* NOTE: clear bus priority switch here! */
      /* now pick up the odd byte, if there was one */
      /*IF copylen THEN */
      /*sp.seg$data(seg$offset+copylen-1) = blk$data(blk$offset+copylen-1);*/
      /* update all the offsets */
232 3      seg$offset = copylen + seg$offset;
233 3      blk$offset = copylen + blk$offset;
234 3      seg$rem$bytes = seg$rem$bytes - copylen;
235 3      blk$rem$bytes = blk$rem$bytes - copylen;
236 3      target$offset = target$offset + copylen; /* make this track for later use */

      /* Now see if we are done with the seg */

```

```

237 3      IF seg$rem$bytes = 0 THEN
238 3          DO;                                /* no more space in xmit buf so fill */
239 4              CALL set$up$seg$ctl$fields; /* fill in the control fields and quit */
240 4              RETURN(true);
241 4          END;
242 3      IF no$more$blks THEN
243 3          DO;                                /* there's seg buffer space, but we have */
244 4              CALL set$up$seg$ctl$fields; /* emptied this RB, and current frag policy */
245 4              RETURN(true);              /* doesn't cross RB boundaries on send, so */
246 4          END;                             /* fill in ctl fields and exit */

247 3      END; /* of do forever loop */

248 2      END get;

                                                    /******
                                                    *** send$packet ***
                                                    *****/
249 1      send$packet: PROCEDURE;

                                                    /* a code-saver routine to compute
                                                    the segment checksum, send it via
                                                    Data Link, and log the event */

      $IF dbg
      $ENDIF

250 2          sp.dl$type = tcl$protocol$code$rev; /* Insert TCL's Ethernet type code */
                                                    /* (I shouldn't be doing this, either) */
251 2          sp.checksum = chk$sum$calc(sp$o); /* put in the checksum */
      $IF dbg
      $ENDIF
      $IF log
      $ENDIF

252 2          CALL cq$signal(.sched$lock); /* release the cdb lock while sending so that */
253 2          CALL cq$dll$tx$send(sp$o); /* RP will not be blocked if this is a loop-back send */
254 2          CALL cq$waitsem(.sched$lock); /* Send the segment */
                                                    /* re-capture the lock */

      $IF dbg
      $ENDIF

255 2      END send$packet;

                                                    /* when we waited on the tx buf */

                                                    /******
                                                    ** setup$seg$header **
                                                    *****/
256 1      setup$seg$header: PROCEDURE;
257 2          sp.dl$dest(0) = c.rem$host(0);
258 2          sp.dl$dest(1) = c.rem$host(1);
259 2          sp.dl$dest(2) = c.rem$host(2);

                                                    /* Now do transport fields */
260 2          sp.tcl$version = tcl$version$lit;
261 2          sp.dest$port = c.rem$port;
262 2          sp.source$port = c.loc$port;
263 2          sp.dest$cid = c.rem$cid; /* remcid init'd to zero: ok for SYN */
264 2          sp.source$cid = c.loc$cid;
265 2          sp.seg$ack$no = c.my$ack$no;
266 2      END setup$seg$header;

```

```

                /*****
                /** bld$send$ctl$seg **/
                *****/
267  1  bld$send$ctl$seg: PROCEDURE(ctl$field, ctl$seq$no);
                /* Build and send a control segment */
268  2  DECLARE
        ctl$field      WORD,
        ctl$seq$no     WORD;

                /* first build it */
269  2  CALL get$tx$buf;
270  2  c.sendflag = false; /* clr flag after re-acquiring semaphore since we */
                /* will copy seq/ack state into xmit seg now, and */
                /* a new sendflag from another process when it next */
                /* gains control should cause a new pkt to go out. */
                /* fill in the Data Link fields (TCL really
                shouldn't be doing this ... */
271  2  CALL setup$seg$header;
272  2  sp.seq$seq$no = ctl$seq$no;
273  2  sp.buf$len = dll$header$len + min$pkt$len; /* Pad buffer length to meet minimum */
                /* Ethernet Data Link spec. Change */
                /* This if tcl$header$len gets */
                /* greater than 46 bytes */
                /* no client data bytes in control msgs */
274  2  sp.seq$data$len = 0;
275  2  sp.ctl = ctl$field;
276  2  IF ctl$field = syn$mask THEN
277  2  DO; /* syn packets are special: */
278  3  sp.seq$ack$no = 0; /* syn always has zero ack - helps keep */
                /* duplicate SYN's from causing RST. */
279  3  sp.dest$cid = 0; /* dest cid unknown-part of RST stuff. */
280  3  END;
281  2  ELSE sp.ctl = sp.ctl OR min(max>window$size, c.my$credit);

                /* param order reversed 4-17-81. May need it elsewhere */
282  2  c.highest$sent = max$mod64k(sp.seq$seq$no, c.highest$sent);
283  2  CALL send$packet; /* compute chksum, send, log */
284  2  END bld$send$ctl$seg;

                /*****
                /** incr$retran$counts **/
                *****/
285  1  incr$retran$counts: PROCEDURE;
                /* routine to increment (sticky counters) re-xmit-
                related counters and check for abort timeout. If
                abort timeout exceeded, it aborts the connection,
                and enters the Closed state to await an ACK/Reset. */

                /* note retransmit count in counters: THESE ARE
                APPROXIMATE ONLY, AND ARE ACTUALLY MEASURING
                THE NUMBER OF TIMES THE RE-TRANSMIT TIMER WENT
                OFF, NOT THE NUMBER OF PACKETS RETRANSMITTED !*/
286  2  CALL stky_incr (@c.no$confid); /* sticks at max value */
287  2  CALL stky_incr (@c.pkt$retran);
288  2  CALL stky_incr (@tot$pkt$retran);

```

```

                /* now see if we have exceeded the abort timeout */
                /* ... approximated as the no-confid count times the *
                /* retransmit timeout value. */

                /* if abort timeout isn't infinite, check for */
                /* timer expired */
289  2          IF c.abort$to$hi <> OFFFFH THEN
290  2              DO;

                /* C.NOCONFID NEEDS TO BECOME A WORD, BUT NOT RIGHT NOW. */
                /* 12/13/81 - has been made a word - RJ */

                /* add in last timeout to cumulative retran time */
291  3          c.cum$retran$dw = c.cum$retran$dw + c.re$tran$to$dw;
                /* now see if cum retran time is >= abort timeout */
                /* (since lsw of abort timeout is always zero, we */
                /* can just check the msw of each) */
292  3          IF high(c.cum$retran$dw) >= c.abort$to$hi THEN
293  3              DO; /* yes it has ... close down the connection */
294  4                  CALL try$to$delete$cdb(cur$cdb$index, cur$cdb$p, loc$timeout);
                $IF log
                $ENDIF
295  4                  END;
296  3              END;
297  2          END incr$retran$counts;

                /******
                /** seg$tran$timestamp **/
                /******
298  1          seg$tran$timestamp: PROCEDURE(seg$seq$no_to_time);
                /* tries to timestamp the segment being sent
                /* so that the roundtrip time of the ack can be
                /* used (in RP) to adapt the retransmit timer */
299  2          DECLARE seg$seq$no_to_time WORD;

300  2          IF c.timed$seq$no <> 0 THEN RETURN; /* return if a seg is already being timed */
302  2          CALL cq$read$clock(.tp$timestamp);
303  2          c.seg$trans$time$dw = tp$timestamp;
304  2          c.timed$seq$no = seg$seq$no_to_time; /* save so RP knows which seg is timed */

305  2          END seg$tran$timestamp;

                /******
                /** tp$err$flow **/
                /******
306  1          tp$err$flow: PROCEDURE BYTE;
307  2          DECLARE
                (in$window, show$new$data, send$data$now) BYTE,
                temp$next$transmit word, /* 4/1/82 fix */
                ctl$field WORD;

                /* If this runs under a pre-emptive scheduler, this routine and its
                /* counter-part in the receive process should lock the connection
                /* data base while being executed */

                /* old-credit, old-ack-no detection occurs as a sendflag event caused by
                /* receive process; don't test them here. ??? Re-check this ... */

```

```

308 2   IF cq$check$alarm(@c.data$alarm$cb) THEN
309 2       DO;
310 3           c.next$transmit = c.his$ack$no + 1;
311 3           CALL incr$retran$counts; /* increment all the retransmit counters */
312 3           IF c.state = closed THEN RETURN(false); /* abort timeout went off - quit */
314 3       END;

/* see if the seg no I want to send (next$transmit) */
/* is inside the receive window of the remote guy */
315 2   in$window = ge$mod64k( (c.his$ack$no + c.his$credit), c.next$transmit );

/* also see if the seg I want to send next is the */
/* one just after the last one remote guy has acked */
316 2   show$new$data = (c.next$transmit = (c.his$ack$no + 1) );
/* We will send data if: (1) we have some to send, */
/* and (2) either our next seg is within his window */
/* or (even if it isn't) it is necessary to send */
/* it to ensure that we aren't blocked by a zero */
/* window (the new credit pkt may have been lost).*/
317 2   send$data$now = (in$window OR show$new$data) AND (c.cbtq$buf$cnt <> 0);

IF send$data$now THEN
318 2   DO;
319 2       temp$next$transmit = c.next$transmit; /* 4/1/82 */
320 3       IF get /* (c.next$transmit)*/ THEN /* param is implied, not explicit */
321 3           DO; /* send the data segment that GET just filled */
322 3
323 4           CALL setup$seg$header; /* "Get" already set seg$seq$no */
324 4           CALL send$packet; /* compute chksum, send, log */
/* time the roundtrip time of ack to seg */
325 4           if temp$next$transmit <> c.next$transmit then
326 4               DO;
/* rp must have run and changed next transmit,
so change it back */
327 5               C.next$transmit = temp$next$transmit;
328 5           END;

329 4           CALL seg$tran$timestamp(c.next$transmit);
330 4           c.highest$sent = max$mod64k(c.highest$sent, c.next$transmit);

/* sendflag was cleared after get$tx$buf */
331 4           IF show$new$data THEN /* set re-tran timer in the special */
/* case that this is top seg */
332 4               CALL clr$set$data$alarm(irb$sendcheck OR irb$timeout$mask);
333 4           c.next$transmit = c.next$transmit+1;
334 4           RETURN(true); /* true => we sent some data */
335 4       END;
336 3   END;

IF c.sendflag THEN
337 2   DO;
338 2       /* SEND A CONTROL SEGMENT */
339 3       CALL bld$send$ctl$seg(ack$mask,c.highest$sent);
/* sendflag was cleared after get$tx$buf */
340 3   END;

341 2   IF (c.cbtq$buf$cnt <> 0) AND (c.data$acb$flag <> timer$running) THEN

```

temp\$next\$transmit

max\$mod64k(temp\$next\$transmit, c.next\$transmit)

```

342 2      DO;
          /* NOTE: we are providing protection against the case where */
          /* the data timer expires, but we cannot send any data (due */
          /* to remote window, presumably). */
343 3      CALL clr$set$data$alarm(irb$send$check OR irb$timeout$mask);
344 3      END;

345 2      RETURN(false);

346 2      END tp$err$flow;

          /******
          /*** send$connect$seg ***
          /******

347 1      send$connect$seg: PROCEDURE(ctl$field);
          /* common code for the send-control-seg logic, cases 0,1,7
          of irb type. If this not an alarm timeout then use next
          transmit as seg seq no, and bump it for next time; however, if
          this is not an alarm, then next transmit was previously bumped,
          so we use highest sent, which is always ok for a re-tran of a
          ctl seg. */

348 2      DECLARE
          ctl$field  WORD;
349 2      IF (irb_type AND irb$timeout$mask) <> 0 THEN
350 2          DO;
351 3              CALL incr$retran$counts; /* keep track of how many times we tried */
352 3              IF c.state = closed THEN RETURN; /* abort timeout went off - quit */
354 3              CALL bld$send$ctl$seg(ctl$field, c.highest$sent); /* re-xmit */
355 3              END;
356 2      ELSE /* Virtual or real "first time" */
          DO; /* for this req, not re-xmit timeout */
357 3          CALL bld$send$ctl$seg(ctl$field, c.next$transmit);
358 3          c.next$transmit = c.next$transmit + 1;
359 3          END;
360 2          c.timed$seq$no = 0; /* start timer each time it is sent */
361 2          CALL seg$tran$timestamp(c.next$transmit); /* time the roundtrip time of ack to seg */
          /* Now set re-transmit timer in case pkt is lost */
          /* Set type to be time-out retry: */
362 2          CALL clr$set$data$alarm( (irb_type AND irb$type$mask) OR irb$timeout$mask );

363 2      END send$connect$seg;

          /******
          /*** send$rst$from$lirb **
          /******

364 1      send$rst$from$lirb: PROCEDURE;
          /* Sends an RST segment. The fields for */
          /* the seg are in the irb, which is */
          /* in lirb format for this type request */

365 2          CALL get$tx$buf; /* get a seg buf */
366 2          sp.buf$len = dll$header$len + min$pkt$len; /* no client data */
367 2          sp.dl$dest(0) = lirb.dl$dest(0);
368 2          sp.dl$dest(1) = lirb.dl$dest(1);
369 2          sp.dl$dest(2) = lirb.dl$dest(2);
370 2          sp.tcl$version = tcl$version$lit;
371 2          CALL MOVW(@lirb.dest$port, @sp.dest$port, 6); /* these fields all aligned */

```



```

372 2      sp.seg$data$len = 1;      /* No client data, but one byte of reason */
373 2      spctl = rst$ack$mask;
374 2      sp.seg$data(0) = lrb.reason;
375 2      CALL send$packet;      /* compute checksum, send, log it */

376 2      END send$rst$from$lrb;

                                           /*****
                                           /*** sendloop ***/
                                           /*****/

377 1      sendloop: PROCEDURE;

                                           /* Code-saver loop to do send check and
                                           send flag loop processing */
378 2      j=0;      /* send, or if the data timer expired */
379 2      DO WHILE tp$err$flow AND ((j:=j+1) < max$send$seg); /* */
                                           /* now let in RP while we're trying to */
380 3      CALL cq$signal(.sched$lock); /* run off several segments */
381 3      CALL cq$schedule;
382 3      CALL cq$waitsem(.sched$lock);
383 3      END;
384 2      RETURN;
385 2      END sendloop;

                                           /*****
                                           /*** trans$proc ***/
                                           /*****/

386 1      trans$proc: PROCEDURE PUBLIC;

                                           /* This is the Transmit Process */

387 2      DO forever;
388 3      irb$sp = cq$receive(.tp$mbx); /* wait for sendsyn irb or lrb from IP */
389 3      CALL cq$waitsem(.sched$lock); /* lock up cdb's for safety */

      $IF dbg
      $ENDIF

390 3      irb_type = irb.type; /* make non-based copy for speed and code size */
      $IF log
      $ENDIF

                                           /* some consistency checking: type code */
                                           /* must be good or we halt for debugging */
391 3      IF ((irb_type AND irb$type$mask) > irb$max$code) OR
          ((irb_type AND irb$invalid$mask) <> 0) OR
          ((irb_type AND irb$ctl$timeout$mask) = irb$ctl$acb$mask) THEN
392 3      DO; /* Its an illegal irb type - lock up */
393 4      CALL cq$halt$and$catch$fire(hacf$tp$irb$type);
394 4      END;

                                           /* Try to set up the cdb for processing by
                                           validating the cdb index and lcid vector to
                                           the extent possible. Timer events have no
                                           cid in the "irb", and all connection alarm cbs
                                           are cleared at delete cdb time anyway, so no

```

```

validation really needed - check for cid <> 0
for the time being. Real irb's have to match
the irb cid with the cid in lcid vector. */

```

```

395 3      IF irb_type <> irb$sendrst THEN /* sendrst excluded because its indep of cdb */
396 3          DO;
397 4              IF (irb_type AND irb$timeout$mask) = 0 THEN /* its not an alarm cb, */
398 4                  DO; /* so cdbindex/cid are in irb */
399 5                      cur$cdb$index = irb.cdb$index;
400 5                      IF lcid$vector(cur$cdb$index) = 0 THEN /* CDB has gone away: complain */
401 5                          DO;
$IF log
$ENDIF
402 6                      GOTO give$back$irb;
403 6                      END;
404 5                      cur$cid = lcid$vector(cur$cdb$index);
405 5                      CALL setup$cdb(cur$cdb$index, .cur$cdb$p);
406 5                      IF lcid$vector(cur$cdb$index) <> irb.cid THEN
407 5                          DO;
$IF log
$ENDIF
408 6                      GOTO give$back$irb;
409 6                      END;
410 5                      END;
411 4      ELSE /* The irb is really an alarm cb, so derive */
          DO; /* the cdb ptr from the known offset of ctl */
          /* or data ACB in the conn db. First, filter */
          /* out spurious timeouts (i.e, a clearalarm */
          /* was issued, but too late to stop it from */
          /* going off...note: this isn't supposed to */
          /* happen anymore!), and cases where a clear */
          /* or setalarm was issued after the ccreceive */
          /* above, but before TP acquired the semaphore. */
412 5      IF acb.flag <> 1 THEN /* Its not an expired alarm */
413 5          DO;
$IF log
$ENDIF
414 6          GOTO give$back$irb; /* its obsolete: ignore it */
415 6          END;
416 5          cur$cdb$b = irb$b; /* set up base portion of cdb ptr */
417 5          IF (irb_type AND irb$ctlacb$mask) <> 0 THEN /* its a ctl acb */
418 5              cur$cdb$o = irb$o - (.c.ctl$alarm$cb(0) - .c);
419 5          ELSE cur$cdb$o = irb$o - (.c.data$alarm$cb(0) - .c);
          /* cur$cdb$p is now set up, so */
420 5      dummy$label: cur$cid = c.loc$cid; /* assign value (label kills register history) */
          /* Now get the cdb index for the cid */
421 5      IF (cur$cdb$index := search_lcid$vector(cur$cid)) = OFFFHH THEN
422 5          DO; /* the cid isnt there anymore */
$IF log
$ENDIF
423 6          GOTO give$back$irb;
424 6          END;
425 5      END;
          /* Check to see that the conn isn't in */
426 4      IF c.state = closed THEN /* Closed state - no TP request except */

```

```

427 4          DO;          /* send rst is valid in Closed */
      $IF log
      $ENDIF
428 5          GOTO give$back$irb;
429 5          END;
430 4          END;

431 3          DO CASE(irb_type AND irb$type$mask);          /* Upper bit indicates whether this*/
      /* case sendsyn - 0 */          /* first time or a timeout of prev event */
432 4          DO;
433 5          CALL send$connect$seg(syn$mask);
434 5          END;
      /* case send synack - 1 */
435 4          DO;
436 5          CALL send$connect$seg(syn$ack$mask);
437 5          END;
      /* case sendfin - 2 */
      /* THIS NEVER GETS EXECUTED NOW (4/29/81): IP DOES A
      SEND CHECK ON CLOSE CALL. TAKE IT OUT SOMEDAY. */
438 4          ;
      /* case sendrst - 3 */
      /* RP received a seg requiring an RST */
      /* reply, or local client issued Abort */
439 4          CALL send$rst$from$irb;          /* request: Send a Reset segment */

      /* Note for send check and sendflag: letting the RP in while
      we are still holding an irb is dead-lock prone, and has been
      taken care of by making ip and rp defer the acquisition of an
      irb until after they have released schedlock. */

      /* case sendcheck - 4 */
440 4          DO;          /* try to send some data; we get here if */
      /* RP says remote tcl's window changed, */
      /* or if IP says there is new data to */

441 5          CALL sendloop;
442 5          END;

      /* case sendflag - 5 */
443 4          DO;          /* test to see if the shared variable */
      /* Sendflag is set. If not, ignore */
444 5          IF c.sendflag THEN          /* this event since TP has already */
445 5          DO;          /* reacted to it */
446 6          CALL sendloop;
447 6          END;
448 5          END;

      /* case timewait$to - 6 */
449 4          DO;
      /* set state to closed, clr lists, clr alarms */
450 5          CALL try$to$delete$cdb(cur$cdb$index, cur$cdb$sp, ok$closed$resp);
      $IF log
      $ENDIF
451 5          END;

      /* case ayt$timer - 7 */
452 4          DO;

```

```

                                /* are-you-there timer expired - if the */
                                /* aytcount has exceeded the max, abort */
453  5      IF c.ayt$count <= ayt$count$max THEN      /* count hasn't hit max yet */
454  5          DO;
455  6              CALL bld$send$ctl$seg(ayt$mask OR ack$mask, c.highest$sent);
                                /*
03/10/82      The RP could have run and set ctl timer, so see if
                                it is set. Ignore this fct if it has
                                */
456  6          if c.ctl$acb$flag <> 0 then
457  6              do;
458  7                  c.ayt$count = c.ayt$count + 1;
459  7                  CALL cq$set$alarm(@c.ctl$alarm$cb, .tp$mbx,
                                high(ayt$timer$dw),
                                low (ayt$timer$dw));
460  7              end;
461  6          END;
462  5      ELSE
463  6          DO;      /* count exceeded - close the connection */
                                /* just like an abort timeout. */
                                CALL try$to$delete$cdb(cur$cdb$index, cur$cdb$p, loc$timeout);
$IF log
$ENDIF
464  6          END;
465  5      END;
466  4      END;      /* of do case */
467  3      give$back$irb:      /* Now see if we have an IRB to send back */
                                IF (irb_type AND irb$timeout$mask) = 0 THEN      /* its not an alarm acb, so send it back */
468  3          DO;      /* to the right free mailbox */
469  4              IF irb_type <> irb$sendrst THEN
470  4                  DO;
471  5                      CALL cq$send(.free$irb$mbx, irb$p);
472  5                  END;
473  4              ELSE
474  5                  DO;
475  5                      CALL cq$send(.free$lirb$mbx, irb$p);
476  4                  END;
                                /* else ignore it, because its an alarm cb in the connection data base */
                                /* Release the processor temporarily to let */
                                /* in RP in case we just sent him something */
                                /* - maybe important in loopback. */
$IF dbg
$ENDIF
477  3          CALL cq$signal(.sched$lock);      /* free up cdb's */
478  3          CALL cq$schedule;
479  3      END;      /* of forever loop */
480  2      END trans$proc;
481  1      END tp;

```

DEFN	ADDR	SIZE	NAME, ATTRIBUTES, AND REFERENCES
10			ABORTREQ LITERALLY '8'
8	0000H	16	ACB STRUCTURE BASED(IRBP)
	0000H	4	NEXT POINTER
	0004H	1	TYPE BYTE
	0005H	1	FLAG BYTE 412
	0006H	4	LAST POINTER
	000AH	2	DLOW WORD
	000CH	2	DHIGH WORD
	000EH	2	MBX WORD
7			ACKMASK LITERALLY '1000H' 181 339 455
110	0000H	4	ALARMP POINTER IN PROC (CQCLEARALARM) PARAMETER 110
107	0000H	4	ALARMP POINTER IN PROC (CQCHECKALARM) PARAMETER 107
101	0000H	4	ALARMP POINTER IN PROC (CQCREATEALARM) PARAMETER 101
104	0000H	4	ALARMP POINTER IN PROC (CQSETALARM) PARAMETER 104
3	0000H	2	AYTCOUNTMAX WORD EXTERNAL(8) 453
7			AYTMASK LITERALLY '2000H' 455
3	0000H	4	AYTTIMERDW DWORD EXTERNAL(7) 159 459
267	039CH	121	BLDSENDCTLSEG PROCEDURE STACK=000EH 339 354 357 455
168	0000H	1	BLKDATA BYTE BASED(BLKDATAP) ARRAY(1) IN PROC (GET) 231
168	0026H	4	BLKDATAP POINTER IN PROC (GET) 177* 218* 231
168	0018H	2	BLKINDEX WORD IN PROC (GET) 170* 170 171 173 175 177 206* 210 211 212* 212 213 217 218
168	001CH	2	BLKOFFSET WORD IN PROC (GET) 176* 206* 216* 217 231 233* 233
168	001EH	2	BLKREMBYTES WORD IN PROC (GET) 175* 206* 217* 230 235* 235
5	0000H	2	BUFMIPIBX WORD EXTERNAL(14)
132	0000H	2	BUFO WORD IN PROC (CQDLLRXRETBUF) PARAMETER 132
10			BUFTOOSHORT LITERALLY '8'
8	0000H	124	C STRUCTURE BASED(CURCDBP) 418 419
	0000H	1	STATE BYTE 312 352 426
	0001H	1	OWNERDEVICE BYTE
	0002H	2	OWNERPROCESSID WORD
	0004H	2	LOCCID WORD 264 420
	0006H	2	LOCPORT WORD 262
	0008H	2	REMNET WORD
	000AH	6	REMHST WORD ARRAY(3) 257 258 259
	0010H	2	REMPORT WORD 261
	0012H	2	PERSIST WORD
	0014H	2	ABORTTOHI WORD 289 292
	0016H	2	REMCID WORD 263
	0018H	4	RETRANTODW DWORD 150 291
	001CH	2	RESERVED WORD
	001EH	2	TIMEDSEQNO WORD 300 304* 360*
	0020H	4	SEGTRANSTIMEDW DWORD 303*
	0024H	4	CUMRETRANDW DWORD 291* 291 292
	0028H	2	PERSISTCNT WORD
	002AH	4	CBTQHDR POINTER 196
	002EH	4	PCBQHDR POINTER
	0032H	4	DEFSTATUSP POINTER
	0036H	2	MYACKNO WORD 265
	0038H	2	SEEN WORD
	003AH	1	MYCREDIT BYTE 181 281
	003BH	1	CURBLKINDEX BYTE

	0042H	2	HISACKNO	WORD					
	0044H	2	NEXTTRANSMIT	WORD					
	0046H	1	CLOSEDREASON	BYTE					
	0047H	1	HISCREDIT	BYTE					
	0048H	2	HIGHESTSENT	WORD					
	004AH	1	CBTQBUFCNT	BYTE		156			
	004BH	1	PCBQBUFCNT	BYTE					
	004CH	2	PKTSREJ	WORD					
	004EH	2	PKTSRETRAN	WORD					
	0050H	2	NOCONFID	WORD					
	0052H	2	LASTNOCONFID	WORD					
	0054H	1	RETRANSMITSTATE	BYTE					
	0055H	1	SENDFLAG	BYTE					
	0056H	2	PENDINGRCVDATA	WORD					
	0058H	2	RCVBUFREJCNT	WORD					
	005AH	2	AYTCOUNT	WORD		154*			
	005CH	4	DATAALARMCB	WORD ARRAY(2)					
	0060H	1	DATAACBIRBTYPE	BYTE					
	0061H	1	DATAACBFLAG	BYTE					
	0062H	10	DATAACBREM	BYTE ARRAY(10)					
	006CH	4	CTLALARMCB	WORD ARRAY(2)		155	159		
	0070H	1	CTLACBIRBTYPE	BYTE		158*			
	0071H	1	CTLACBFLAG	BYTE					
	0072H	10	CTLACBREM	BYTE ARRAY(10)					
153	0004H	4	CATCDBP	POINTER IN PROC (CHECKAYTTIMER) PARAMETER				153	155
				156 159					
31	0000H	1	CDBINDEX	BYTE IN PROC (TRYTODELETECDB) PARAMETER				31	
16	0000H	1	CDBINDEX	BYTE IN PROC (DELETECDB) PARAMETER				16	
31	0000H	4	CDBP	POINTER IN PROC (TRYTODELETECDB) PARAMETER				31	
16	0000H	4	CDBP	POINTER IN PROC (DELETECDB) PARAMETER				16	
13	0000H	2	CDBPO	WORD IN PROC-(SETUPCDB) PARAMETER				13	
152	0036H	59	CHECKAYTTIMER	PROCEDURE PUBLIC STACK=0012H					
39	0000H		CHKSUMCALC	PROCEDURE WORD EXTERNAL(25) STACK=0000H				251	
7			CKSMASK	LITERALLY '4000H'					
11			CLOSED	LITERALLY '9'		312	352	426	
10			CLOSEREQ	LITERALLY '2'		186			
11			CLOSING	LITERALLY '8'					
146	0000H	54	CLRSETDATAALARM	PROCEDURE STACK=0010H		332	343	362	
11			CLSWAIT	LITERALLY '7'					
168	0024H	2	COPYLEN	WORD IN PROC (GET)		230*	231	232	233
106	0000H		CQCHECKALARM	PROCEDURE BYTE EXTERNAL(48) STACK=0000H					308
109	0000H		CQCLEARALARM	PROCEDURE EXTERNAL(49) STACK=0000H				148	155
100	0000H		CQCREATEALARM	PROCEDURE EXTERNAL(46) STACK=0000H					
47	0000H		CQCREATELIST	PROCEDURE EXTERNAL(28) STACK=0000H					
70	0000H		CQCREATEMAILBOX	PROCEDURE EXTERNAL(36) STACK=0000H					
55	0000H		CQCREATEPROCESS	PROCEDURE EXTERNAL(31) STACK=0000H					
53	0000H		CQCREATESEMAPHORE	PROCEDURE EXTERNAL(32) STACK=0000H					
79	0000H		CQRECEIVE	PROCEDURE POINTER EXTERNAL(39) STACK=0000H					
67	0000H		CQWAIT	PROCEDURE BYTE EXTERNAL(35) STACK=0000H					
142	0000H		CQDLLCONNECT	PROCEDURE BYTE EXTERNAL(61) STACK=0000H					
136	0000H		CQDLLREAD	PROCEDURE WORD EXTERNAL(59) STACK=0000H					
139	0000H		CQDLLREADC	PROCEDURE WORD EXTERNAL(60) STACK=0000H					
131	0000H		CQDLLRXRETBUF	PROCEDURE EXTERNAL(57) STACK=0000H					
134	0000H		CQDLLSTART	PROCEDURE EXTERNAL(58) STACK=0000H					
127	0000H	2	CQDLLTXFREEMBX	WORD EXTERNAL(55)		164	223		
128	0000H		CQDLLTXSEND	PROCEDURE EXTERNAL(56) STACK=0000H				253	

52	0000H		CQHALTANDCATCHFIRE	PROCEDURE EXTERNAL(30) STACK=0000H	199	214	393		
94	0000H		CQICRECEIVE	PROCEDURE POINTER EXTERNAL(44) STACK=0000H					
88	0000H		CQICWAIT	PROCEDURE BYTE EXTERNAL(42) STACK=0000H					
91	0000H		CQISEND	PROCEDURE EXTERNAL(43) STACK=0000H					
85	0000H		CQISIGNAL	PROCEDURE EXTERNAL(41) STACK=0000H					
115	0000H		CQMIPCONNECT	PROCEDURE BYTE EXTERNAL(51) STACK=0000H					
121	0000H		CQMIPGETADDRESS	PROCEDURE POINTER EXTERNAL(53) STACK=0000H		177	218		
124	0000H		CQMIPGETMIPFORM	PROCEDURE POINTER EXTERNAL(54) STACK=0000H					
118	0000H		CQMIPREGISTER	PROCEDURE BYTE EXTERNAL(52) STACK=0000H					
112	0000H		CQMIPSEND	PROCEDURE BYTE EXTERNAL(50) STACK=0000H					
82	0000H		CQMRECEIVE	PROCEDURE POINTER EXTERNAL(40) STACK=0000H					
97	0000H		CQREADCLOCK	PROCEDURE EXTERNAL(45) STACK=0000H	302				
76	0000H		CQRECEIVE	PROCEDURE POINTER EXTERNAL(38) STACK=0000H		164	388		
50	0000H		CQSCHEDULE	PROCEDURE EXTERNAL(29) STACK=0000H	381	478			
73	0000H		CQSEND	PROCEDURE EXTERNAL(37) STACK=0000H	223	471	474		
103	0000H		CQSETALARM	PROCEDURE EXTERNAL(47) STACK=0000H	150	159	459		
61	0000H		CQSIGNAL	PROCEDURE EXTERNAL(33) STACK=0000H	163	252	380	477	
45	0000H		CQSTART	PROCEDURE EXTERNAL(27) STACK=0000H					
64	0000H		CQWAITSEM	PROCEDURE EXTERNAL(34) STACK=0000H	165	254	382	389	
7			CREDITMASK	LITERALLY '003FH'					
147	0004H	1	CSDATYPE	BYTE IN PROC (CLRSETDATAALARM) PARAMETER AUTOMATIC				147	149
7			CTLSITSMASK	LITERALLY '1FOOH'					
268	0006H	2	CTLFIELD	WORD IN PROC (BLDSENDCTLSEG) PARAMETER AUTOMATIC		268	275	276	
307	0034H	2	CTLFIELD	WORD IN PROC (TPERRFLOW)					
348	0004H	2	CTLFIELD	WORD IN PROC (SENDCONNECTSEG) PARAMETER AUTOMATIC				348	354
				357					
268	0004H	2	CTLSEQNO	WORD IN PROC (BLDSENDCTLSEG) PARAMETER AUTOMATIC		268	272		
168	001AH	2	CUM_RB_BYTES	WORD IN PROC (GET) 207* 210 211* 211 216					
8	000EH	2	CURCDBB	WORD AT 416*					
3	0036H	1	CURCDBINDEX	BYTE 294 399* 400 404 405 406 421* 450 463					
8	000CH	2	CURCDBO	WORD AT 418* 419*					
8	000CH	4	CURCDBP	POINTER 8 148 150 181 194 196 197 221 257					
				258 259 261 262 263 264 265 281 282 286 287					
				289 291 292 294 300 308 310 312 315 316 317					
				320 325 329 330 333 337 339 341 352 354 357					
				358 361 405 418 419 420 426 444 450 453 455					
				456 458 459 463					
3	0000H	2	CURCID	WORD 404* 420* 421					
98	0000H	2	DATARTNO	WORD IN PROC (CQREADCLOCK) PARAMETER	98				
2			DEFNETIDLIT	LITERALLY '1'					
10			DEFSTATUSREQ	LITERALLY '4'					
104	0000H	2	DELAYH	WORD IN PROC (CQSETALARM) PARAMETER	104				
104	0000H	2	DELAYL	WORD IN PROC (CQSETALARM) PARAMETER	104				
15	0000H		DELETCDB	PROCEDURE EXTERNAL(17) STACK=0000H					
2			DLLHEADERLEN	LITERALLY '14' 191 273 366					
420	0769H		DUMMYLABEL	LABEL IN PROC (TRANSPROC)					
56	0000H	2	ENTRYO	WORD IN PROC (CQCREATEPROCESS) PARAMETER		56			
7			EOMACKMASK	LITERALLY '1200H'					
7			EOMFINMASK	LITERALLY '0600H'					
7			EOMMASK	LITERALLY '0200H' 185					
53	0000H	2	ERRORCODE	WORD IN PROC (CQHALTANDCATCHFIRE) PARAMETER				53	
11			ESTAB	LITERALLY '3'					
2			FALSE	LITERALLY '0' 178 195 202 224 226 270 313 345					
7			FINACKMASK	LITERALLY '1400H'					
7			FINMASK	LITERALLY '0400H' 187					
11			FINWAIT1	LITERALLY '4'					

10		LOCTIMEOUT	LITERALLY '16'	294	463		
2		LOGRBMIPPORT	LITERALLY '5'				
		LOW	BUILTIN	150	159	459	
37	0000H	2 M.	WORD IN PROC (MAX) PARAMETER			37	
28	0000H	2 M.	WORD IN PROC (MIN) PARAMETER			28	
25	0000H	2 M.	WORD IN PROC (MAXMOD64K) PARAMETER				25
22	0000H	2 M.	WORD IN PROC (GEMOD64K) PARAMETER				22
19	0000H	2 M.	WORD IN PROC (GTMOD64K) PARAMETER				19
80	0000H	2 MAILBOXO	WORD IN PROC (CQCRECEIVE) PARAMETER				80
77	0000H	2 MAILBOXO	WORD IN PROC (CQRECEIVE) PARAMETER				77
74	0000H	2 MAILBOXO	WORD IN PROC (CQSEND) PARAMETER				74
71	0000H	2 MAILBOXO	WORD IN PROC (CQCREATEMAILBOX) PARAMETER				71
104	0000H	2 MAILBOXO	WORD IN PROC (CQSETALARM) PARAMETER			104	
95	0000H	2 MAILBOXO	WORD IN PROC (CQCICRECEIVE) PARAMETER				95
92	0000H	2 MAILBOXO	WORD IN PROC (CQISEND) PARAMETER				92
36	0000H	MAX.	PROCEDURE WORD EXTERNAL(24) STACK=0000H				191
24	0000H	MAXMOD64K.	PROCEDURE WORD EXTERNAL(20) STACK=0000H				282 330
3	0000H	2 MAXSEGDATALEN.	WORD EXTERNAL(3)	205	227		
2		MAXSEGDATALENLIT	LITERALLY '1480'				
2		MAXSENDSSEG	LITERALLY '07H'		379		
3	0000H	1 MAXWINDOWSIZE.	BYTE EXTERNAL(4)	181	281		
143	0000H	2 MBXO	WORD IN PROC (CQDLLCONNECT) PARAMETER				143
116	0000H	2 MBXO	WORD IN PROC (CQMIPCONNECT) PARAMETER				116
74	0000H	4 MESSAGEP	POINTER IN PROC (CQSEND) PARAMETER			74	
92	0000H	4 MESSAGEP	POINTER IN PROC (CQISEND) PARAMETER			92	
27	0000H	MIN.	PROCEDURE WORD EXTERNAL(21) STACK=0000H				181 230 281
2		MINPKTLEN.	LITERALLY '46'	191	273	366	
2		MIPECHOPORT.	LITERALLY '7'				
122	0000H	4 MIP_FORM	POINTER IN PROC (CQMIPGETADDRESS) PARAMETER				122
140	0000H	2 MODIFIER	WORD IN PROC (CQDLLREADC) PARAMETER			140	
137	0000H	2 MODIFIER	WORD IN PROC (CQDLLREAD) PARAMETER			137	
		MOVW	BUILTIN	231	371		
113	0000H	4 MSGP	POINTER IN PROC (CQMIPSEND) PARAMETER				113
37	0000H	2 N.	WORD IN PROC (MAX) PARAMETER			37	
28	0000H	2 N.	WORD IN PROC (MIN) PARAMETER			28	
25	0000H	2 N.	WORD IN PROC (MAXMOD64K) PARAMETER				25
22	0000H	2 N.	WORD IN PROC (GEMOD64K) PARAMETER				22
19	0000H	2 N.	WORD IN PROC (GTMOD64K) PARAMETER				19
170	0240H	NMBTOP	LABEL IN PROC (NOMOREBLKS)			174	
169	024AH	97 NOMOREBLKS	PROCEDURE BYTE IN PROC (GET) STACK=0008H				242
10		NORESOURCESRESP.	LITERALLY '4'				
140	0000H	2 OBJECT	WORD IN PROC (CQDLLREADC) PARAMETER			140	
137	0000H	2 OBJECT	WORD IN PROC (CQDLLREAD) PARAMETER			137	
10		OKCLOSEDRESP	LITERALLY '9'		450		
10		OKEOMRESP.	LITERALLY '3'				
10		OKFINRESP.	LITERALLY '5'				
10		OKRESP	LITERALLY '1'				
2		ONSDTCLECHOPORT.	LITERALLY '7'				
10		OPENAREQ	LITERALLY '0'				
10		OPENCONFLICT	LITERALLY '18'				
10		OPENPREQ	LITERALLY '1'				
56	0000H	2 PCSO	WORD IN PROC (CQCREATEPROCESS) PARAMETER				56
129	0000H	2 PKTO	WORD IN PROC (CQDLLTXSEND) PARAMETER			129	
116	0000H	1 PORTID	BYTE IN PROC (CQMIPCONNECT) PARAMETER				116
10		POSTRBUFREQ.	LITERALLY '7'				
56	0000H	2 PRI.	WORD IN PROC (CQCREATEPROCESS) PARAMETER				56

6	0008H	4	SPP	POINTER	6	164*	223			
56	0000H	2	STACKO	WORD IN PROC (CQCREATEPROCESS) PARAMETER						56
11			STATEMASK	LITERALLY '0FH'						
10			STATUSREQ	LITERALLY '3'						
42	0000H		STKY_INCR	PROCEDURE EXTERNAL(26) STACK=0000H				286	287	288
7			SYNACKMASK	LITERALLY '1800H'		436				
7			SYNMASK	LITERALLY '0800H'		276	433			
11			SYNRCVD	LITERALLY '2'						
11			SYNSENT	LITERALLY '1'						
34	0000H	2	TARGET	WORD IN PROC (SEARCH_LCIDVECTOR) PARAMETER						34
168	0016H	2	TARGETOFFSET	WORD IN PROC (GET)	182	205*	210	216	236*	236
168	0014H	2	TARGETSEG	WORD IN PROC (GET)	189	197*	198	200	205	221
2			TCLHEADERLEN	LITERALLY '20'		6	191			
2			TCLMIPPORT	LITERALLY '4'						
2			TCLPROTOCOLCODE	LITERALLY '5001H'						
2			TCLPROTOCOLCODEREV	LITERALLY '0150H'		250				
2			TCLVERSIONLIT	LITERALLY '101H'		260	370			
307	0032H	2	TEMPNEXTTRANSMIT	WORD IN PROC (TPERRFLOW)			320*	325	327	
2			TIMEOUTINCREASESTATE	LITERALLY '1'						
2			TIMEOUTSTEADYSTATE	LITERALLY '0'						
4			TIMERCLEARED	LITERALLY '2'						
4			TIMEREXPIRED	LITERALLY '1'						
4			TIMERRUNNING	LITERALLY '0'			341			
11			TIMEWAIT	LITERALLY '6'						
3	0000H	2	TOTPKTSREJ	WORD EXTERNAL(6)						
3	0000H	2	TOTPKTSRETRAN	WORD EXTERNAL(5)		288				
	0000H		TP	PROCEDURE STACK=0000H						
306	04A4H	265	TPERRFLOW	PROCEDURE BYTE STACK=0014H					379	
5	0000H	2	TPMBX	WORD EXTERNAL(9)	150	159	388	459		
3	0004H	4	TPTIMESTAMP	DWORD	302	303				
386	069FH	437	TRANSPROC	PROCEDURE PUBLIC STACK=001CH						
2			TRUE	LITERALLY 'OFFH'		172	229	240	245	334
30	0000H		TRYTODELETECDB	PROCEDURE EXTERNAL(22) STACK=0000H					294	450
143	0000H	2	TYPE	WORD IN PROC (CQDLLCONNECT) PARAMETER						143
10			UNKNOWNCIDRESP	LITERALLY '6'						
83	0000H	2	WCBO	WORD IN PROC (CQMRECEIVE) PARAMETER					83	
43	0000H	4	WDP	POINTER IN PROC (STKY_INCR) PARAMETER						43

MODULE INFORMATION:

CODE AREA SIZE = 0854H 2132D
 CONSTANT AREA SIZE = 0000H 0D
 VARIABLE AREA SIZE = 003BH 59D
 MAXIMUM STACK SIZE = 001CH 28D
 1653 LINES READ
 1 PROGRAM WARNING
 0 PROGRAM ERRORS

END OF PL/M-86 COMPILATION